

# Santorini



## Game Type

- Abstract/Family

## Category

- Abstract Strategy
- Ancient Mythology

## Mechanisms

- Grid Movement
- Tile Placement
- Variable Player Powers

## Board Game Description

Players: 2-4 // Time: 20 Min

Age: 8+ // Weight: 1.76

Build like a mortal, win like a God. The objective is simple: Be the first player to build, block, and climb your way to the top of a building three stories high. Sounds easy? Not so fast! Santorini requires tactical maneuvering and increases in difficulty with the addition of extra powers via “god” cards. With thousands of possibilities and unlimited replay value, each round of Santorini is exciting and new! Unfold the beautiful game board and challenge your friends and family to construct gorgeous buildings!

*Build and maneuver your way to the top of the tower to reach the gods!*

# Santorini

## Inventory

- English rulebook
- French rulebook
- 6 workers (3 colors)
- 18 domes
- 22 level 1 blocks
- 18 level 2 blocks
- 14 level 3 blocks
- 1 cliff pedestal
- 1 island board
- 30 god power cards