

Ex Libris



Game Type

- Strategy

Category

- Card Game
- Fantasy

Mechanisms

- Card Drafting
- Set Collection
- Worker Placement
- Variable Powers

Board Game Description

Players: 1-4 // Time: 30-60 Min

Age: 12+ // Weight: 2.44

In *Ex Libris*, you are a collector of rare and valuable books in a thriving gnomish village. Recently, the Mayor and Village Council have announced an opening for a Grand Librarian: a prestigious (and lucrative) position they intend to award to the most qualified villager! To outshine your competition, you need to expand your personal library by sending your trusty assistants out into the village to find the most impressive tomes. Sources for the finest books are scarce, so you need to beat your opponents to them when they pop up.

Ever wondered what it's like to be a librarian? Well, here's a taste, but with, you know, magic and whatnot.

Ex Libris

Inventory

- 1 Rulebook
- 1 Score board
- 1 Dry erase maker
- 1 Game board
- 4 Location reference guides
- 12 Gnome assistants, 4 sets of 3
- 12 Unique assistants
- 1 White first player token
- 12 Library tiles
- 18 Location tiles
- 6 Category cards
- 152 Book cards