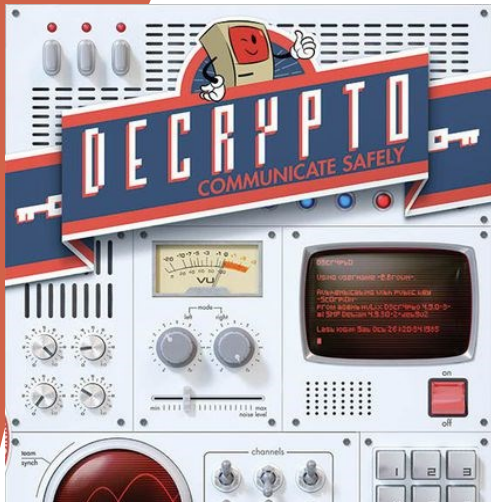


Decrypto



Game Type

- Party

Category

- Deduction
- Party Game
- Word Game

Mechanisms

- Partnerships

Board Game Description

Players: 3-8 // Time: 15-45 Min

Age: 12+ // Weight: 1.87

Players compete in two teams in Decrypto, with each trying to correctly interpret the coded messages presented to them by their teammates while cracking the codes they intercept from the opposing team.

The rounds continue until a team collects either its second white mark (winning the game) or its second black mark (losing the game). Games typically last between 4-7 rounds. If neither team has won after eight rounds, then each team must attempt to guess the other team's words; whichever team guesses more words correctly wins.

Fine balance between choosing codes that your team can guess, but the opposing team can't.

Decrypto

Inventory

- 1 rulebook
- 2 screens
- 1 notepad
- 1 sand timer (30 seconds)
- 4 interception tokens (white)
- 4 miscommunication tokens (black)
- 48 code cards (24 black/24 white)
- 110 keyword cards