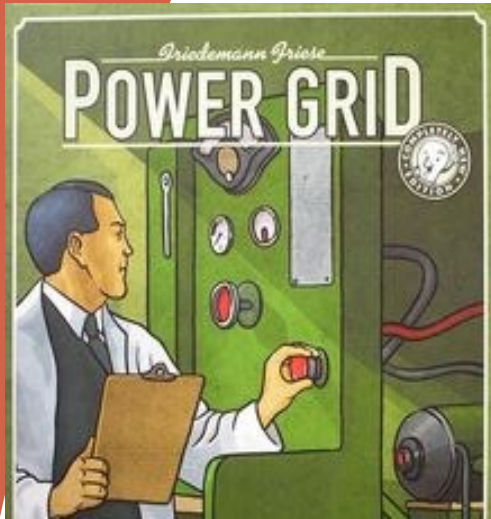


Power Grid



Game Type

- Strategy

Category

- Economic
- Industry/
Manufacturing

Mechanisms

- Auction/Bidding
- Route/Network
Building

Board Game Description

Players: 2-6 // Time: 120 Min

Age: 12+ // Weight: 3.29

In the game, each player represents a company that owns power plants and tries to supply electricity to cities. Over the course of the game, the players will bid on power plants and buy resources to produce electricity to provide power to the growing number of cities in their expanding network.

*Become the power plant
mogul you were always
meant to be!*

Power Grid

Inventory

- 1 rulebook
- 1 two-sided board
- 132 wooden houses in 6 colors, 22 per player
- 84 wooden resource tokens:
 - 24 coal (brown)
 - 24 oil (black)
 - 24 garbage (yellow)
 - 12 uranium (red)
- Money
- 6 summary cards
- 43 plant cards
- 1 "Step 3" card