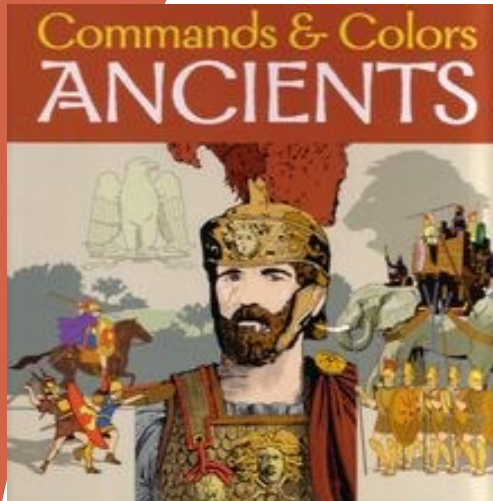


Command and Colors: Ancients



Game Type

- Wargame

Category

- Ancient
- Wargame

Mechanisms

- Battle Card Driven
- Dice Rolling
- Hand Management
- Hex-and-Counter
- Modular Board

Board Game Description

Players: 2 // Time: 60 Min

Age: 12+ // Weight: 2.69

Commands and Colors: Ancients allows you to re-fight epic battles of the ancient world. Here the focus is on the two rivals for power in the Western Mediterranean -- Carthage and Rome. Units in both armies can only move and fight when ordered. The command playing cards supply those orders providing an element of luck that creates a fog of war and presents players with both challenges and opportunities. You must maximize your opportunities by playing your command cards judiciously. How well you handle the diverse units, their weapons, and the terrain will determine victory.

*Relive ancient battles between
Carthage and Rome. Deploy
your troops and battle to victory!*

Command and Colors: Ancients

Inventory

- 1 battlefield game board
- 45 double sided terrain tiles
- 60 command cards
- 7 battle dice
- 2 reference cards
- 1 core series rulebook
- 1 scenario book
- 345 blocks
 - 220 small gray/brown blocks
 - 18 small black blocks
 - 81 medium gray/brown blocks
 - 12 large gray/brown blocks
 - 14 rectangular gray/brown blks